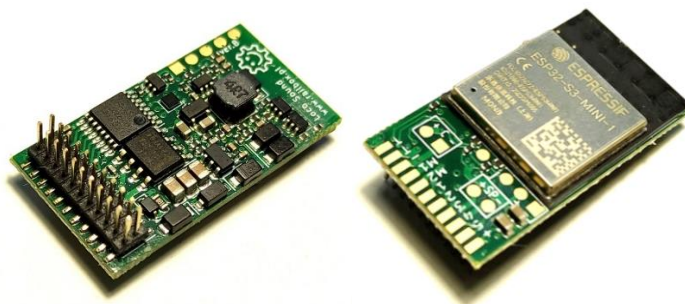
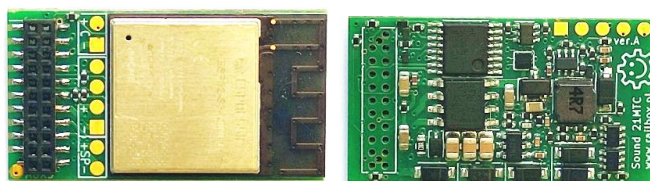


DCC Wi-Fi Loco sound decoder RB 2300



and RB 2310



Contents

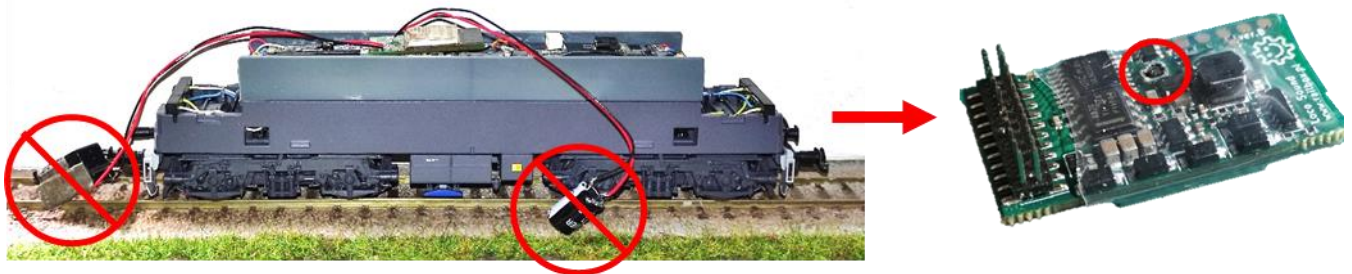
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Introduction:

DCC Wi-Fi sound loco decoder RB 2300 and RB2310 are designed to control HO scale locomotive models in digital mode (DCC) with the ability to play sounds. The decoder RB 2300 comes with a Plux22 or NEM652 connector, and the RB2310 version comes with 21MTC connector, all have a built-in Wi-Fi module for recording sounds without buying additional hardware or installing software, and a backEMF function for smooth engine control. The decoder works in accordance with the DCC standard and supports the Railcom[®] protocol.

Note: When testing the decoder, it is best to close the locomotive model to avoid damaging by touching tracks by the bare external components (e.g.speaker), or secure it in another way, e.g. by inserting such elements into a string bag. The entire decoder is well protected by a heat shrinkable tube, but this does not apply to external components, so damage during unprotected testing of the decoder cannot be a reason for complaint and is entirely the responsibility of the customer.



Basic functions:

- The decoder supports addresses 1-10239
- Group addresses for multiple traction (consist) 1-127
- Support F0-F28 for function outputs and up to F63 for sounds
- Support 28 or 128 speed steps
- Ability to program CV on the main track (PoM) and on the programming track
- Supports Railcom[®] protocol
- Ability to easily configure the decoder via RailBOX: Railroad Control mobile application
- Back-EMF System (allows control smoothly at low speeds)
- 9 function outputs and 3 logic outputs
- Output mapping and lighting effects
- Possibility to connect an external UPS capacitor to ensure uninterrupted operation on dirty tracks or when driving through turnouts without a powered crossover (UPS capacitor 1000uF 25V is included)
- Possibility to connect up to two model servomotors (e.g. for controlling pantographs)
- Ability to enable/disable Wi-Fi via DCC function
- Ability to update the decoder software via Wi-Fi without the need to open the model
- A web server for uploading your own audio files through the browser without the need to purchase additional hardware and/or installing software
- Pre-installed basic sound package for electric, steam and diesel locomotives
- Synchronization of a sound with the current speed of the locomotive



Technical parameters:

- Decoder dimensions-30 x 16 x 6.5 mm (NMRA Plux22 Standard)
- Decoder power supply-7-22V (DCC)
- Maximum output load-0.5 A
- Motor instantaneous load- 2.5 A
- Continuous motor load - 1A
- Maximum total output load for model servomotors: - 0.5 A
- Wi-Fi: standard 802.11 b/g/n (2.4 GHz)
- Sound:
- 6MB of internal memory (total length up to 350 sec)
- Supported audio formats: PCM, ADPCM, Vorbis (OGG)
- Sampling rate: 8kHz, 16kHz, 32kHz and 44.1 kHz
- Number of bits per sample: 16
- Maximum power for speaker output 2.5 W (40hm) (speaker with resonance chamber is included)

Connection

Decoder connector variants and description of its outputs

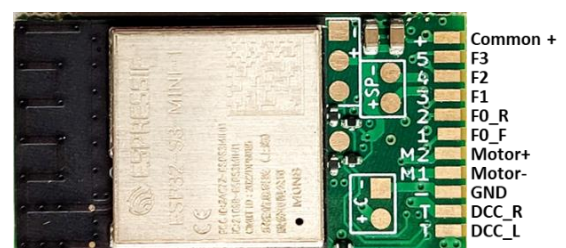
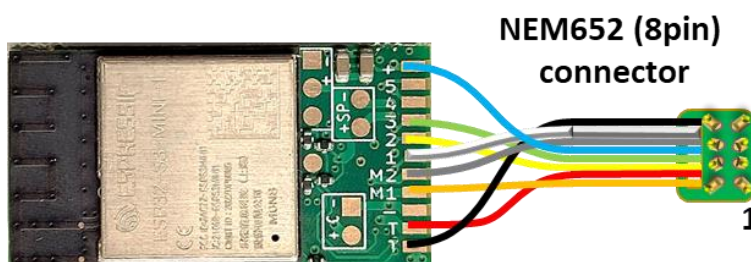
The decoder is available in two variants: with Plux22 connector and with NEM652.

Plux22 (21pin) connector

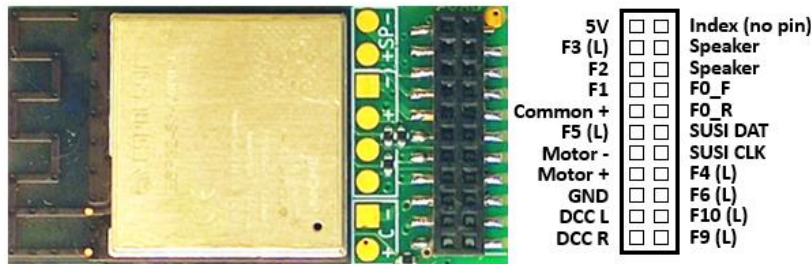


| Output | NEM652 | Description |
|--------|--------|------------------|
| DCC | Black | RailL |
| DCC | Red | RailR |
| 1 | White | Front light |
| 2 | Yellow | Rear light |
| 3 | Green | Cabin light (F1) |
| 4 | | F2 (Changeable) |

| Output | NEM652 | Description |
|--------|--------|------------------|
| 5 | | F3 (Changeable) |
| M1 | Brown | Motor + |
| M2 | Grey | Motor - |
| + | Blue | Common LED anode |
| G/GND | | Ground |

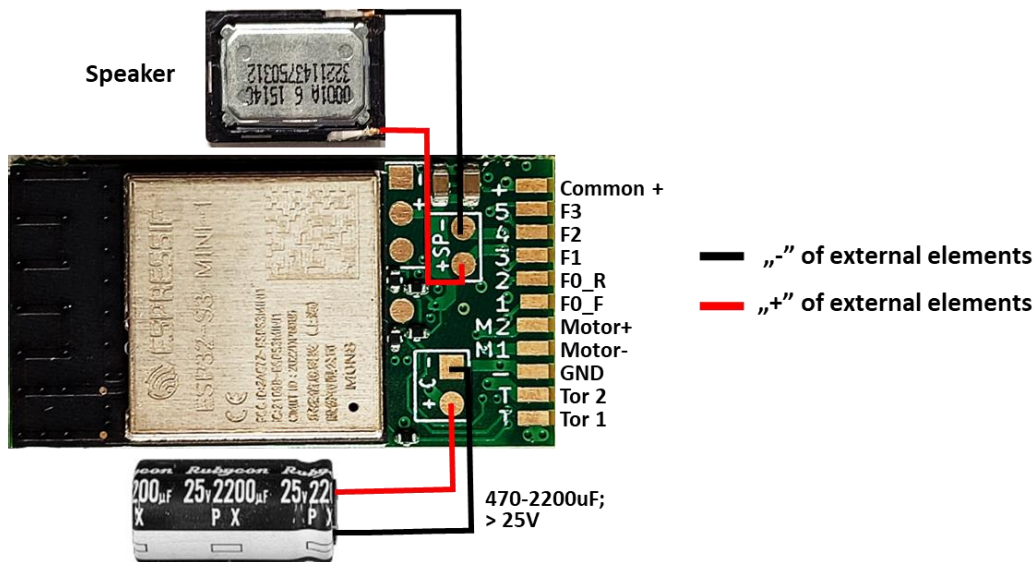


The RB 2310, on the other hand, has a **21mtc** connector.



Connection of basic external elements (speaker and capacitor)

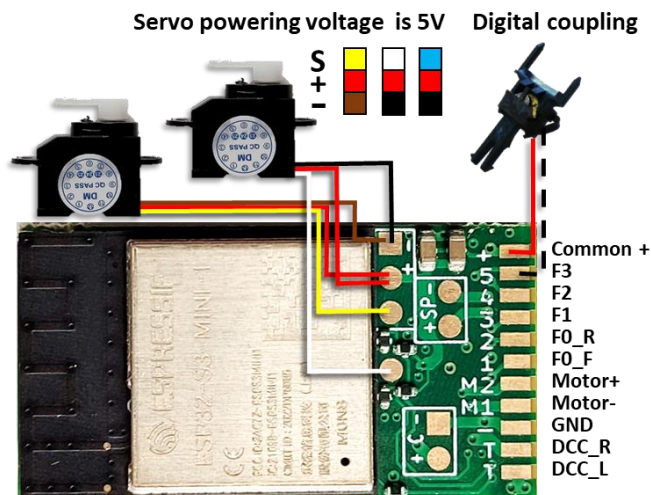
To increase the operation smoothness of the decoder on dirty tracks, it is possible to connect an additional external capacitor (+ C -). Some locomotive models have a dedicated space for connecting capacitors on the built-in board, which you can also use to install a capacitor attached to the decoder. The speaker is installed by default, but, if necessary, it can be replaced with another one according to the schemes (+ SP -), or also moved to the locomotive built-in board. Connection diagram:



Connection of additional external elements (servos, digital couplings)

You can connect two servos to RB 2300 AND RB2310 decoder to (- + ○(S1) and ○(S2)) to control the movable parts of locomotive models (e.g. pantographs). It is also possible to connect the digital coupling to the " + " output and to the selected function output (external outputs on the decoder board). Also, the coupler can be connected to the appropriate output on the built-in plate of locomotive models, if there is any. Connection diagram:





Decoder programming

Connection with mobile app RailBOX: Railroad Control



This symbol means “Easy configuration”. All RailBOX products with this symbol on the PCB or sticker on the case are enabling round-way communication (Railcom® protocol) with Railcom® Command station:

- Automatic detection of new decoders connected to the tracks and the ability to automatically assign the address to the decoder (only with ⚙ Command stations, e.g., DCC Wi-Fi Command Station RB 1110)
- Ability to read and write configuration variables (CV) at any time on the main track (POM)
- Ability to assign a short name to the decoder (POM) for quick identification of the device in the RailBOX: Railroad Control App

Users of RailBOX decoders with the symbol ⚙ and the DCC Wi-Fi Command station RB 1110 no longer need to manually program addresses of the decoders (accessories and RailBOX wagon and loco decoders), just connect a new device to the tracks (Command station) and the system itself will automatically find the next free address and transmit it to the decoder. In the RailBOX: Railroad Control application, a new locomotive or accessory will automatically appear with already established address.



Configuration of the BackEMF decoder system:

Parameters of the RB 2300 AND RB2310 sound decoder by default optimized for the standard locomotive model, however, depending on the engine type, these parameters can be adjusted. The main CV configs are:

- 1. Acceleration and deceleration (CV 3 and 4).**
- 2. Maximum speed:** there are two configurations for maximum speed:
 - a. CV 5-used to create a speed curve along with average speed (CV 6) and minimum speed (CV 2).
 - b. CV 60 is slightly different because it is the voltage at maximum speed that the BackEMF System will attempt to maintain at maximum speed. Therefore, if this voltage is less than the maximum BackEMF voltage on the motor, the DCC voltage will change, but the motor will still rotate at a constant speed.





3. PID.

- the main PID factor that can be customized is KP (CV 50) and low speed KP (CV 51). This is the force of reaction to a change in engine speed. At low speed we need to have it faster to constantly maintain speed without oscillation.
- in all tests, the integer (CV 52, CV53) does not add any improvements, so it is set to 0 by default.
- the default value of the derivative (CV 54, CV 55) is sufficient for most cases.
- KFF_A (CV 54) and KFF_D (CV 55) correspond to an immediate change in the applied motor voltage in the event of a change in the desired speed. Mainly used only for high accelerations and delays.

Sound pack configuration

By default, the RB 2300 and RB2310 sound decoder has few basic sound packs loaded, for details ask the store. You can download other sounds from www.railbox.pl/sounds/ and there are many tips on creating and uploading your own sound packs.

Basic tips for uploading and editing files:

- Add a loco and assign the RB 2300 AND RB2310 decoder to it in RailBOX: Railroad Control app manually or via the easy configuration system (details are [here](#))
- Choose your sound pack right away or you can change it later via CV 202
- If necessary, you can also change the name of the locomotive or function and add a photo or change the icon and function type
- Important:** you can use a short function name (up to 5 characters) then the function name will also be visible on the main Loco screen

The diagram illustrates the process of adding a locomotive and configuring its sound pack in the RailBOX app. It shows a sequence of steps: selecting a locomotive icon, adding a new entry, and then configuring it. The screenshots show the 'LOCO Editor' interface where users can select a sound pack (e.g., BR 232), assign a decoder address (e.g., 5), and confirm the assignment. A 'New device notification' screen provides details about the device (RB2300:48AAD) and the assigned sound pack (SP#2: BR232). The process can be completed by clicking 'APPLY' or 'ASSIGN'.





- Enable Wi-Fi by enabling F28 function

- **Connect to the Wi-Fi network** with the name "RB2300_XXXXX" by entering the password: **000000000**, from the device (tablet / laptop or PC), on which sound packs and other files are prepared for uploading

Note: network range is about 1-2m

- Enter the page <http://192.168.4.1> in your browser

- 3 audio packs up to 6 MB in total can be uploaded to the decoder, the pack number you plan to use is written in CV 202

- To clear the entire pack folder press "Clear"

- To clear only some sounds, first enter the selected pack and then press "Delete" in the line of the selected sound

- To upload new sounds and/or other files (for example, logic.txt and map.txt) press "Browse" and select prepared files

- After a successful file upload, window "Uploaded successfully" will appear, press "Ok" and the files will appear on the page

- You can also edit the file name, to do this, rename the file by setting the cursor to the selected line, rename and then press "Rename" to confirm it

- After pressing "Download" you will download the selected file

You can also upload files that determine the output mapping to a specific loco model (file **map.txt**, [details](#)), a logic file that allows you to add basic audio playback automation (file **logic.txt**, [details](#)), and a file **cv.txt** to change CVs, where you enter e.g. CV1=5, etc. ([details](#))



RailBOX RB2300 file manager

[More about sound pack creation on railbox.pl](#)

Firmware version: 1.1; Used memory: 4.1 MB / 5.9 MB

Upload files

| Name | Type | Size (KB) | Action |
|------------------------------|-----------|-----------|--------------------------------------|
| Sound pack 1 | directory | folder | <input type="button" value="Clear"/> |
| Sound pack 2 | directory | folder | <input type="button" value="Clear"/> |
| Sound pack 3 | directory | folder | <input type="button" value="Clear"/> |

RailBOX RB2300 file manager

[More about sound pack creation on railbox.pl](#)

Firmware version: 1.1 Used memory: 4.1 MB / 5.9 MB

Upload files

| Name | Type | Size (KB) | Action |
|------------------------------|-----------|-----------|--------------------------------------|
| Sound pack 1 | directory | folder | <input type="button" value="Clear"/> |
| Sound pack 2 | directory | folder | <input type="button" value="Clear"/> |
| Sound pack 3 | directory | folder | <input type="button" value="Clear"/> |

Files uploaded successfully

RailBOX RB2300

[More about sound pack creation on railbox.pl](#)

Firmware version: 1.1; Used memory: 4.1 MB / 5.9 MB

Upload files

Sound pack #1

| Name | Type | Size (KB) | Action |
|------------------------------------|------|-----------|---|
| F10_Couple.wav | file | 78 | <input type="button" value="Rename"/> <input type="button" value="Download"/> <input type="button" value="Delete"/> |
| F11_Decouple.wav | file | 108 | <input type="button" value="Rename"/> <input type="button" value="Download"/> <input type="button" value="Delete"/> |
| F12_LOOP_S10_rj_clutters_T6099.wav | file | 48 | <input type="button" value="Rename"/> <input type="button" value="Download"/> <input type="button" value="Delete"/> |

| | | | |
|---|------|---|---|
| <input type="text" value="F26_OFF_TLK_door_close.wav"/> | file | 3 | <input type="button" value="Rename"/> <input type="button" value="Download"/> <input type="button" value="Delete"/> |
|---|------|---|---|

| Name | Type | Size (KB) | Action |
|------------------|------|-----------|---|
| F10_Couple.wav | file | 78 | <input type="button" value="Rename"/> <input type="button" value="Download"/> <input type="button" value="Delete"/> |
| F11_Decouple.wav | file | 108 | <input type="button" value="Rename"/> <input type="button" value="Download"/> <input type="button" value="Delete"/> |



| | | | |
|--|------|---|---|
| <input type="text" value="logic.txt"/> | file | 0 | <input type="button" value="Rename"/> <input type="button" value="Download"/> <input type="button" value="Delete"/> |
| <input type="text" value="map.txt"/> | file | 0 | <input type="button" value="Rename"/> <input type="button" value="Download"/> <input type="button" value="Delete"/> |





Output (AUX) mapping

Uploading file **map.txt** to the decoder is not necessary, but it allows you to immediately map the light outputs to the decoder according to the manufacturer's instructions for a particular locomotive model. Use web generator to map outputs at www.railbox.pl/sounds to create your own mapping.

| | |
|--|---|
| <p>AUX1-AUXx represents the output number (AUX) as indicated in the loco model manual</p> <p>F0-FX is the number of the function to which the selected OX (AUX) output will be mapped</p> <p>The <> symbols represent the direction of loco travel in which the selected lights must be lit</p> <p>Important: it is possible to map the same outputs to several functions and different driving directions</p> | <p><u>Default output mapping for EP08 (PIKO) Plux22:</u></p> <p>F0F:F0> F0R:F0< AUX1:F7>,F27<> AUX2:F7<,F27<> AUX3:F8> AUX4:F8< AUX5:F6>,F27> AUX6:F6<,F27<</p> <p><u>Default output mapping for BR232 (PIKO) Plux22:</u></p> <p>F0F:F0> F0R:F0< AUX1:F7>,F27<> AUX2:F7<,F27<> AUX3:F8> AUX4:F8< AUX5:F5<> AUX6:F6>,F27> AUX7:F6<,F27<</p> <p>Important: decoders with a NEM652 connector do not have uploaded file <u>map.txt</u> and output mapping is set successively by default starting from F0</p> |
|--|---|

Also, output mapping is possible via the RailBOX Railroad control mobile application.

| | |
|---|--|
| <ul style="list-style-type: none"> If the RB 2300 AND RB2310 decoder has already been assigned in RailBOX Railroad control application, then go to "loco editor" by pressing on the loco picture Press the "edit CV" Button and go to the list of decoder CVs | |
|---|--|

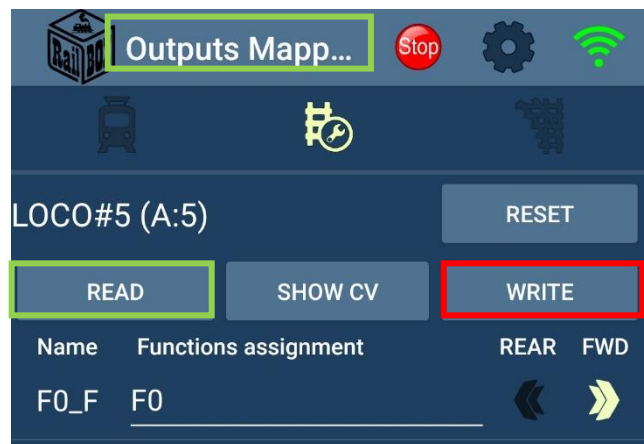




- Next, press "OUTPUTS MAPPING" at the top of the screen

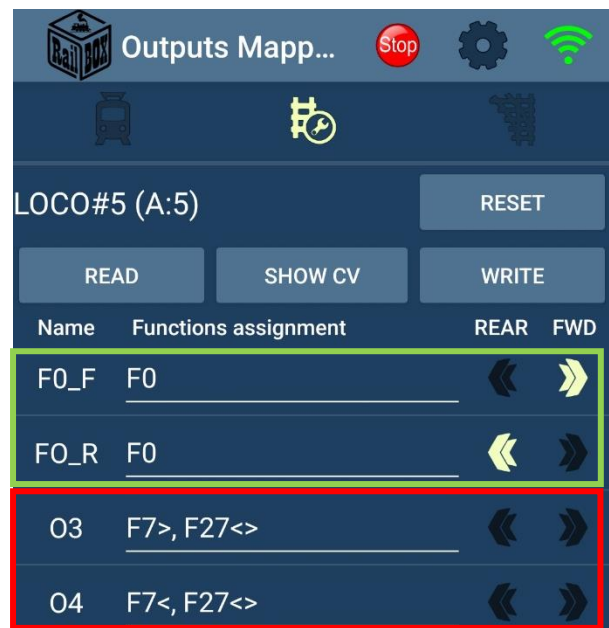


- Press "Read" If you want to see the default decoder mapping
- Enter the necessary changes in the appropriate lines using F "function number" or several functions separated by a comma, and mark the direction of travel with the arrows or use the < > symbols if you have different direction options for the selected functions



Important: if you use different direction options for several functions mapped to the same output, use only the <> symbols, leaving the arrows blank

- Make sure that the selected loco with the decoder is on the programming track, and then press "Write" and wait for the changes to be uploaded into the decoder





Basic sound playback automation:

Uploading file **logic.txt** into the decoder is not necessary, but it allows you to set the basic automation of sound playback, as well as lighting effects (from software version. 1.3), and the ability to mute sounds to the specified level via a single function. Use web generator for logical functions at www.railbox.pl/sounds to create your own sound playback logic

| | |
|--|---|
| <p>Available logical functions:</p> <p>START: allows you to play the selected sound at a set time at the start of locomotive travel (it is necessary to indicate the parameters L and D)</p> <p><u>Example1:</u> <i>F3_START_L1500_D1000</i> Where F3 - horn playback function, means that for 1sec. (D = 1000ms) after the locomotive starts moving, a horn signal of 1.5 sec long will be played. (L = 1500ms)</p> <p><u>Example2:</u> <i>F15_START_L2500_D2000_R2</i> Where F15 – the function to play the announcement of the next station, means that 2sec. (D = 2000ms) after every second (R = 2) start of the locomotive moving, the announcement of the next station will be played (L = 2500ms, this is the actual length of the announcement)</p> <p>STOP: allows you to play the selected sound at a specified time when stopping the locomotive (it is necessary to indicate the parameters L and D)</p> <p><u>Example1:</u> <i>F16_STOP_L25000_D1000</i> Where F16-the function of playing the station announcement about arrival of the train, means that 1sec. (D = -1000ms) after locomotive stops it will start play the announcement 25sec. long (L = 25000ms, this is the actual length of the announcement)</p> <p><u>Example2:</u> <i>F26_STOP_L1500_D1000_R2</i> Where F26-the function of playing the sound of opening the door in the passenger wagon, means that 1sec. (D = 1000ms) after every second (R = 2) stopping of the locomotive, the sound of opening the door in the wagon will be played (L = 1500ms, this is the actual length of the sound of opening the door in the car)</p> <p>ESTOP - "Emergency stop" - allows you to play sound at a fixed time using rapid emergency braking (it is necessary to indicate the parameters L and D)</p> <p>Important: activation of the emergency stop of the train in the RailBOX Railroad control application is possible by a quick double tap on the "STOP" button at loco control panel, then braking by default takes about 2 seconds.</p> <p><u>Example1:</u> <i>F2_ESTOP_L1500_D200</i> Where F24 - high horn signal playback function, means 0.2 sec. (D = 200ms) after activation of the locomotive ESTOP, it will start playing the hornt sound for 1.5 sec. (L = 1500ms)</p> <p><u>Example2:</u> <i>F24_STOP_L3500_D1000</i></p> | <p>Default logic functions for EP08:</p> <p>F2_L1500_ESTOP_D200</p> <p>F4_BLOCK_F1</p> <p>F6_BLOCK_F12</p> <p>F9_BLOCKDRV</p> <p>F10_BLOCKDRV</p> <p>F11_BLOCKDRV</p> <p>F14_BLOCKDRV</p> <p>F15_BLOCKDRV</p> <p>F16_BLOCKDRV</p> <p>F20_BLOCKDRV</p> <p>F25_BLOCKDRV</p> <p>F26_BLOCKDRV</p> <p>F17_L4000_DCL_V300</p> <p>F21_ACCDCL_V500_L4000</p> <p>F13_DCL_V200_L4000</p> <p>Default logic functions for BR232:</p> <p>F2_L1500_ESTOP_D200</p> <p>F6_BLOCK_F12</p> <p>F9_BLOCKDRV</p> |
|--|---|





| | |
|---|---|
| <p>Where F24 - audio playback function of the radio connection, means 1sec. (D = 1000ms) after the locomotive emergency stop, the radio call sound will be played (L = 3500ms, this is the actual length of the radio call sound)</p> <p>ON - "Turn on function" - allows you to play the selected sound at a specified time after turning on the trigger function (it is necessary to specify the parameters L and D)</p> <p><u>Example:</u></p> <p>F9_L1500_F25_ON_D6000</p> <p>Where F9 – the function of playing the conductor's whistle, means that 6secs. (D = 6000ms) after the F25 trigger function is activated - the sound of opening the door in the passenger wagon, the whistle will start playing for 1.5 seconds. (L = 1500ms, this is the actual length of the whistle sound)</p> <p>OFF – "Turn off function" - allows you to play the selected sound at a specified time after turning off the trigger function (it is necessary to indicate the trigger function and parameters L and D)</p> <p><u>Example:</u></p> <p>F18_L1500_F25_OFF_D1000</p> <p>Where F18 – the function of playing the pressure drop, means that 1sec. (D = 1000ms) after you turn off the F25 trigger function-the sound of closing the door in the passenger wagon, it will start playing the sound of the pressure drop for 1.5 seconds. (L = 1500ms, this is the actual length of the pressure drop sound)</p> <p>ONOFF – "turn on and off function" - allows you to play the selected sound at a specified time when the trigger function is turned on or off (it is necessary to indicate the trigger function and the parameters L, D and R (preferably odd))</p> <p><u>Example:</u></p> <p>F19_L4000_F25_ONOFF_D1000_R5</p> <p>Where F18 – compressor sound playback function, means 1sec. (D = 1000ms) after every fifth (R5 odd) turn on/off (first time on, next time off) of the F25 trigger function – the sound of opening/closing doors in the wagon, will start playing the sound of the compressor for 4 seconds. (L = 4000ms)</p> <p>LON - allows you to completely play the selected sound type ON at a specified time when the trigger function is turned on (it is necessary to specify the trigger function and parameter D)</p> <p><u>Example:</u></p> <p>F10_LON_F6_ON_D4000</p> <p>Where F10 – coupling sound playback function, means 4sec. (D = 4000ms) after you turn on the trigger function F6-shunting mode, the coupling sound will be played.</p> <p>LOFF-allows you to completely play the selected sound type OFF at a specified time after the trigger function is turned off (it is necessary to indicate the trigger function and parameter D)</p> <p><u>Example:</u></p> <p>F14_LOFF_F25_OFF_D1000</p> <p>Where F14-brake release sound playback function, means 1sec. (D = 1000ms) after you turn off the F25 trigger function-the sound of closing the door in the wagon, the sound of releasing the brake will be played</p> | <p>F10_BLOCKDRV</p> <p>F11_BLOCKDRV</p> <p>F14_BLOCKDRV</p> <p>F20_BLOCKDRV</p> <p>F17_L4000_DCL_V300</p> <p>F19_L4000_ACC_V200</p> <p>F21_L4000_ACCDCL_V500</p> <p>F13_DCL_V200_L4000</p> <p><u>Default logic functions for</u></p> <p><u>Ip1:</u></p> <p>F2_ESTOP_D200</p> <p>F9_BLOCKDRV</p> <p>F10_BLOCKDRV</p> <p>F11_BLOCKDRV</p> <p>F14_BLOCKDRV</p> <p>F15_BLOCKDRV</p> <p>F16_BLOCKDRV</p> <p>F20_BLOCKDRV</p> <p>F21_BLOCKDRV</p> <p>F24_BLOCKDRV</p> <p>F17_L4000_DCL_V300</p> <p>F21_ACCDCL_V500_L4000</p> <p>F19_ACC_V500_L4000</p> <p>F13_DCL_V200_L4000</p> |
|---|---|





BLOCK - allows you to block the playback of the indicated function by turning on the trigger function (it is necessary to indicate the trigger function and the function that will be blocked)

Example:

F6_BLOCK_F12

Where F12-the function of playing the sound of the wheels, means that when you turn on the trigger function F6-shunting mode, the sound of the wheels will be completely muted

BLOCKDRV - allows you to block the audio playback of the indicated function while driving (it is necessary to indicate the function that will be blocked while driving)

Example:

F15_BLOCKDRV

Where F15-the function of playing the station announcement, means that while driving the playback of the announcement sound will be impossible

ACC - "Acceleration" - allows you to play the sound depending on the total value of the acceleration of the locomotive (it is necessary to indicate the parameters L and V)

Example:

F19_L4000_ACC_V200

Where F19 - the function of playing the sound of the oil pump, means that this sound of 4 sec.long (L = 4000ms) will be played when the total acceleration value reaches 200% (V = 200), where 100% is the total acceleration from 0 to 100%

DCL - „Deceleration“ allows you to play the sound depending on the total speeding down value of the locomotive (it is necessary to indicate the parameters L and V)

Example 1:

F21_L4000_DCL_V300

Where F19 – the function of playing the wheels screech on the rail turns, means that this sound of 4 sec. Long (L = 4000ms) will be played when the total speeding down value reaches 300% (V = 300), where 100% is the total deceleration from 0 to 100%

Example2:

F21_L4000_ACCDCL_V500

Where F19 – sanding playback function, means that this sound of 4 sec. Long (L = 4000ms) will be played when the total value of acceleration and deceleration will reach the value 500% (V = 500), where 100% - is the total acceleration/deceleration from 0 to 100%

DIM - "Dim the light" is a lighting logic function that allows you to reduce the brightness of selected lights when the indicated function is turned on (it is necessary to indicate the parameter V) (software version above 1.3)

Example:

F6_DIM_F0_V50

Where F6 is the function reducing the brightness of the lamps of function F0 to 50%

VOL - "Volume" is a logical function that allows you to mute all sounds to the specified level (it is necessary to specify the parameter V) (software version above 1.3)





Example:

F23_VOL_V50

Where F23-reduces all sounds to a 50%volume

Additional logical parameters:

L - "Length" – the length of sound playback, which in different cases can be the actual length of the sound (sound type "ON" and "ON-LOOP-OFF") or automatically shortened if necessary to adapt to the specific situation (sound type "ON-LOOP-OFF")

R – "Repeat" – means repeating the sound, where R1 means repeating each time (if you do not specify the parameter R, by default R1), and R2 means repeating every other time and so on.

D - "Delay" - delay sound playback

V - "Value" - a value indicating, as a percentage, the total value of acceleration (ACC), deceleration (DCL), or brightness (DIM), and sound volume (VOL)

Tips on programming CVs

You can upload a dedicated file (**cv.txt**) for programming CVs directly into decoder. You can specify and set some important CVs in that file like address and PID settings for specific loco model. Just write down in a column CVs you want to set as default for this loco model and upload it into appropriate sound pack folder:

cv1=3

cv50=40

cv51=130

By uploading this into decoder you'll prevent the loss of it, even after reset to factory settings decoder will automatically upload this file and CVs that set in it as default values for featured CVs. All CVs and their descriptions are in the below table.

CV configuration settings table:

| CV | Value | Default value | Description |
|----|---------|---------------|--|
| 1 | 1..127 | 3 | Decoder address |
| 2 | 0..127 | 4 | Minimum speed: Minimum speed (starting voltage) |
| 3 | 0..255 | 34 | Acceleration time: 4 - acceleration from 0 to maximum speed in 1 s 8 - acceleration from 0 to maximum speed in 2 s |
| 4 | 0..255 | 25 | Deceleration time: 4 - deceleration from maximum to minimum speed in 1 s 8 - deceleration from maximum to minimum speed in 2 s |
| 5 | 0..255 | 255 | Maximum speed: Actual maximum speed of the locomotive compared to the speed in % |
| 6 | 10..200 | 127 | Average speed: Together with the maximum (CV5) and minimum speed (CV2) are used to create a speed curve |





| CV | Value | Default value | Description |
|-----|----------|---------------|--|
| 7 | | | Software version: Read only |
| 8 | 0..255 | 172 | Manufacturer ID / Decoder reset: Manufacturer code / Write value 1 to reset decoder to factory settings |
| 110 | 0..100 | 23 | Product code 1: Product code 1, read only. Value X of the product code in format RBXXYY |
| 111 | 0..100 | 0 | Product code 2: Product code 2, read only. Value Y of the product code in format RBXXYY |
| 17 | 192..231 | 192 | Long address (higher byte): Long decoder address (CV17 and 18). To turn on: CV29 set 5 bit in CV29 |
| 18 | 0..255 | 3 | Long address (lower byte): Same as CV17 |
| 19 | 0..127 | 0 | Address for multiple traction: If CV #19 > 0: speed and direction are defined by this address |
| 28 | bit | | Railcom Configuration |
| | 0 | 0 | Decoder address transmission in the first channel CH1: 0-off, 1-on |
| | 1 | 1 | Enabling the second channel CH2: 0-off, 1-on |
| | 7 | 1 | Enable automatic detection system: 0-off, 1-on |
| 29 | bit | | Decoder configuration 1 |
| | 0 | 0 | Locomotive direction: 0-normal, 1-reversed |
| | 1 | 1 | Number of speed steps: 0-14/27, 1-28/128 |
| | 3 | 1 | RailCom: 0-disabled, 1-enabled |
| | 5 | 0 | Address type: 0-Short address in CV1, 1-Long address in CV17 and CV18 |
| 112 | 0..135 | 0 | Lighting effect, output 1: 0: light bulb 1: flashing with frequency 1 (frequency in CV 133) 2: flashing with frequency 1 (reverse) 3: flashing with frequency 2 (frequency in CV 134) 4: flashing with frequency 2 (reverse) 5: short pulse with time with CV137 6: first own sequence (CV139-151) 7: second own sequence (CV151-164) 9: Servo Mode -- Additional effects -- + 16 enables light intensity fade in during time from CV135 + 32 enables light intensity fade in during time from CV136 + 64 enables light intensity fade in during 500 ms + 128 to the CV value will disable own sequence after 1 execution. |
| 113 | 0..135 | 0 | Lighting effect, output 2: Same as CV112 |





| CV | Value | Default value | Description |
|-----|--------|---------------|--|
| 114 | 0..135 | 0 | Lighting effect, output 3: Same as CV112 |
| 115 | 0..135 | 0 | Lighting effect, output 4: Same as CV112 |
| 116 | 0..135 | 0 | Lighting effect, output 5: Same as CV112 |
| 117 | 0..135 | 0 | Lighting effect, output 6: Same as CV112 |
| 118 | 0..135 | 0 | Lighting effect, output 7: Same as CV112 |
| 212 | 0..135 | 0 | Lighting effect, output 8: Same as CV112 |
| 213 | 0..135 | 0 | Lighting effect, output 9: Same as CV112 |
| 214 | 0..135 | 0 | Lighting effect, output 10: Same as CV112 |
| 215 | 0..135 | 0 | Lighting effect, output 11: Same as CV112 |
| 119 | 0..255 | 255 | Maximum brightness, output 1 |
| 120 | 0..255 | 255 | Maximum brightness, output 2 |
| 121 | 0..255 | 255 | Maximum brightness, output 3 |
| 122 | 0..255 | 255 | Maximum brightness, output 4 |
| 123 | 0..255 | 255 | Maximum brightness, output 5 |
| 124 | 0..255 | 255 | Maximum brightness, output 6 |
| 125 | 0..255 | 255 | Maximum brightness, output 7 |
| 219 | 0..255 | 255 | Maximum brightness, output 8 |
| 220 | 0..255 | 255 | Maximum brightness, output 9 |
| 221 | 0..255 | 255 | Maximum brightness, output 10 |
| 222 | 0..255 | 255 | Maximum brightness, output 11 |
| 133 | 0..255 | 100 | Flashing period 1: Flashing period 1 (value x 10 msec) |
| 134 | 0..255 | 100 | Flashing period 2: Same as CV133 |
| 135 | 0..255 | 20 | Light intensity fade in time 1 |
| 136 | 0..255 | 50 | Light intensity fade in time 2 |
| 137 | 0..255 | 1 | Single flash time: Single flash time (value x 10 msec) |
| 138 | 0..255 | 1 | Own sequences step time |
| 139 | | | First own sequence, beginning: First own sequence CV139-CV151 write one byte of sequence at a time ----- 1 Factory sequence ----- 0xB5, 0xFD, 0x6F, 0xF7, 0xB5, 0xFD, 0x6F, 0xF7, 0xB5, 0xFD, 0x6F, 0xF7, 0xB5 |





| CV | Value | Default value | Description |
|-----|---------|---------------|--|
| 151 | | | First own sequence, end |
| 152 | | | Second own sequence, beginning: Second own sequence CV152-CV164 write one byte of sequence at a time ----- 2 factory sequence ----- 0xC7, 0x9F, 0xFF, 0xFF, 0xFF, 0xFF, 0xFF, 0xFF, 0xFF, 0xFF, 0xFF, 0xFF, 0xFF |
| 164 | | | Second own sequence, end |
| 165 | 0..28 | 6 | Shunting mode function number |
| 50 | 0..255 | 40 | PID KP (fast driving): Proportional coefficient for fast driving |
| 51 | 0..255 | 130 | PID KP (slow driving): Same as CV50 |
| 54 | 0..40 | 7 | PID KD (fast driving): Differential coefficient for fast driving |
| 55 | 0..40 | 12 | PID KD (slow driving): Same as CV54 |
| 58 | 40..160 | 80 | BackEMF: PID interval |
| 59 | 6..20 | 6 | BackEMF: measurement delay |
| 60 | 30..90 | 90 | BackEMF: Voltage at maximum speed |
| 61 | 0..255 | 10 | Acceleration time (shunting mode): 4 - acceleration from 0 to maximum speed in 1 s 8 - acceleration from 0 to maximum speed in 2 s |
| 62 | 0..255 | 10 | Deceleration time (shunting mode): 4 - deceleration from maximum to minimum speed in 1 s 8 - deceleration from maximum to minimum speed in 2 s |
| 63 | 0..255 | 10 | Start delay: Driving start delay time (value x 100 ms) |
| 64 | bit | | Pins configuration |
| | 0 | 0 | SUSI: 0-on, 1-off |
| | 1 | 0 | O12(GPIO/C) as input IN1: 0-on, 1-off |
| | 3 | 0 | Inverted O12(GPIO/C): 0-No, 1-Yes |
| 192 | 0..68 | 1 | Function volume (Function number): CV192 - Function Number, CV193 - volume from 1 to 200%. Value 0 - factory setting (i.e., 100%). First, enter the function number to configure in CV192. Use CV193 to configure the volume level. |
| 193 | 0..200 | 100 | Function volume (Level): Same as CV192 |
| 200 | 0..100 | 28 | Wi-Fi function: Set value >68 to turn off Wi-Fi function |





| CV | Value | Default value | Description |
|-----|--------|---------------|---|
| 201 | 20..80 | 40 | Wi-Fi signal strength: 20 - 5dBm, 80 - 20dBm |
| 202 | 1..3 | 1 | Sound pack number |
| 203 | 0..255 | 64 | Volume: Sound playback volume. Values above 64 may cause interference. |
| 204 | 0..100 | 35 | Smoothness of sound functions changes: Value x 10 ms |
| 205 | 0..100 | 95 | Smoothness of engine sound changes: File length value in %, but not less than value from CV204 |
| 206 | 0..100 | 22 | Mute braking sound: Braking sound mute function number |
| 207 | 0..100 | 23 | Mute all sounds at once: Function number to mute all sounds at once |
| 208 | bit | | Disabling logical operations |
| | 0 | 0 | Complete logic disabling: 0-off, 1-on |
| | 1 | 0 | Disabling of periodic sounds: 0-off, 1-on |
| | 2 | 0 | Disabling of function blocking: 0-off, 1-on |
| | 3 | 0 | Disabling of start sounds: 0-off, 1-on |
| | 4 | 0 | Disabling of stop sounds: 0-off, 1-on |
| 209 | 0..1 | 0 | 21MTC connector standard: 21MTC connector standard. 0 - NEM660. AUX3 i AUX4 as logic outputs. 1 - MKL - AUX3 i AUX4 as power outputs. |
| 210 | 1..255 | 100 | Frequency of Fx_LOOP_Px sounds: Configuration of the frequency of the "chiu-chiu" sounds (Fx_LOOP_Px). Repetition period = $x * (CV210 / 100) / \text{speed}$ |
| 126 | 0..255 | 0 | Minimum brightness, output 1 |
| 127 | 0..255 | 0 | Minimum brightness, output 2 |
| 128 | 0..255 | 0 | Minimum brightness, output 3 |
| 129 | 0..255 | 0 | Minimum brightness, output 4 |
| 130 | 0..255 | 0 | Minimum brightness, output 5 |
| 131 | 0..255 | 0 | Minimum brightness, output 6 |
| 132 | 0..255 | 0 | Minimum brightness, output 7 |
| 226 | 0..255 | 0 | Minimum brightness, output 8 |
| 227 | 0..255 | 0 | Minimum brightness, output 9 |
| 228 | 0..255 | 0 | Minimum brightness, output 10 |
| 229 | 0..255 | 0 | Minimum brightness, output 11 |

